

Map Comparison Kit

Getting started

You will find the Map Comparison Kit already installed on your computer.

The software is in the following directory:


c:\program files\geonamica\map comparison kit 2



Besides the program executable **MCK.exe** there are some dll's which are used by the MCK. More importantly, you will find a directory with **Example files** and a directory with **Palettes** that can be used by the MCK. Also there will be a pdf-file containing the **User Manual**.



Start the MCK either by clicking the MCK.exe icon or look up the shortcut in the Start menu (In the **Geonamica** group).



Selecting maps

On opening, the MCK asks for a log file to open. Select the **demo.log** from the **Example** directory.

Open the **Edit – Edit log** dialog to see what information is contained in the log file. You can also use the  icon to open this dialog.


Click the  and the  icon in the toolbar to display both map1 and map2.

Resize the maps using the **zoom in**  and **zoom out**  buttons on the toolbar, resize the windows to your liking. Notice that it is possible to hide the legends and the overview map. The empty window on the left belongs to the **Comparison Set Manager**, which is not relevant now (we will get to that later) and can be closed.


Use the two envelopes   in the task bar to select the first and the second map. In this example there are only two maps so the choice is easily made. Alternatively you can use the **Options – Map 1** and **Option – Map 2** commands from the main menu.



In the main menu try the different possibilities for **Options – Mask**.

Performing a comparison

Now we will perform a comparison. Open the **Comparison Algorithm** dialogue. By using the  icon in the toolbar or the **Options – Comparison Algorithm** dialogue from the menu.

Note that the comparisons are arranged in groups. The maps we are considering are of a categorical nature and we want to compare them. Thus, we select a comparison from the first group.

We will first do a **Per category** comparison, so select this option from the list. Next consider the settings for this comparison and open the *Algorithm Settings* dialog; Use the  icon in the toolbar or the **Options - Algorithm Settings** from the menu to call the dialog. For this comparison method we need to select which category to consider and we can select for instance the category 'River'.

To view the results click the result map  icon or **Options –Result Map** and the result statistics **Options – Result Statistics** ().

Verify that the results are as expected.

Now it is possible to change parameter settings, choose an alternative for map 1 or map 2 or the mask settings and immediately see the effects on the results. Try and see if the results are as expected.


Exporting results

Result maps can be exported using the **File –Export** command. Save a result map to the examples directory, you can choose between Idrisi and ArcAscii format. Also it is possible to use the *Per category* comparison in such a way that the result map just delineates the 'river' locations in one map (by comparing two maps that are equal). For later use, generate two maps delineating the river in both maps. (**river_map1.rst** and **river_map2.rst** in the **Examples/demo** folder)

The MCK features clipboard support: Press <**control-c**> in the *Result Statistics* window to copy the contents to your clipboard. Now open a text editor (eg. Notepad) and paste the context of the clipboard into it.

Press <**control-c**> in the *Result Map* window to copy an image of the map to the clipboard. Now open an image program (eg. Paint) and paste the contents into it. Alternatively it is possible to right-click a map and select **copy** to paste the map onto the clipboard. Likewise the legend can be copied to the clipboard (**right-click – copy**).


Editing the log-file

We will add a theme to the log file and put the two new river maps into the theme. Select **Edit – Log file...** or . Make a **New Theme** called ‘RiverOnly’ and add the two maps **river_map1.rst** and **river_map2.rst** to this theme. Select **OK**.

There will now be an additional theme in the theme selector in the toolbar and also in the **Options – Theme** menu. Switch to the **RiverOnly** theme and take a look at the maps.

Save the log file (**File - Save as**) and close it (**File-close**).

You will find that the default legend is ugly and not very informative.

Start the legend editor ( icon in the toolbar or **Edit – Legends**) to fix this.

Note that the legend type is **Categorical**, we will leave it that way and work with numerical legends later on. Double-click on a legend entry to edit the name and color of that category in the **Legend Item** editor.

Open the newly generated RiverOnly.txt legend (in the Examples/Demo/Legends directory) in a text editor for a look behind the scenes.

Numerical legends

Open **lov_demo.log**. This log file consists of three land use maps. One for 1989, one for 1993 and a simulated map of 1993 by an older version of the Environment Explorer (=LeefOmgevingsVerkenner/ LOV). Select the maps **bsk1989** and **bsk1993**. We will assess some structural changes that took place over the period 1989-1993. For this, select the **Moving Window based Structure** comparison.

Open the **Algorithm Settings** dialogue and select **Patch Size**, activate **Single category** and pick ‘Wonen, dun bevolkt’ (Urban, sparse) as category of interest. Also set the radius of the moving window at 10 (cell distances) and the halving distance at 2 (cell distances).

Take a look at the *Result map*. The legend of this map is most likely not optimal. Make sure the *Result map* is the active map and open the *Legend editor*.

Since the result of the comparison is a numerical map it is good to use a numerical type legend. For numerical legends it is most often preferred to use one of the predefined palettes from the **Palette** directory. One such palette can be chosen via the palette combo box. For this example, the palette **b127w127r.smp** is well suited. This name may seem odd but indicates that it contains colors that (in 127 steps) smoothly blend from **Blue** to **White** and then (again in 127 steps) from **White** to **Red**. Select this legend and use the **Palette Start** button to take a closer look in the **Palette Editor**. Press **Cancel** to leave the palette editor again.

Now that the colors have been selected, we can look for proper lower and upper bounds for the legend item classes. Click **Choose automatically** to find the maximum and minimum value present on the map. Our legend will range between those values.

The MCK offers several methods for finding a scale, including finding the optimal scale automatically. Press **Find best scale** to find the best scale according to Jenks' Tabular Accuracy Index.

Regrettably the 'best scale' in this case does not match the neutral situation (no change, value 0) to the neutral color. It is thus helpful if we manually adjust the legend classes upper and lower bound. To keep it workable, first reduce the number of legend classes to five. (use the Apply button for you're the change to take effect). Select **Custom** as the option for the legend scale. Now you can adjust the legend items' upper and lower bound in the menu that appears by double-clicking their coloured boxes. Adjust the bounds to the effect that the neutral difference (zero) is in the middle.


Press **OK** to apply the results and see the Result Map according to the newly generated legend. Now it should be clear which areas have become more and which have become less diverse.

The comparison set manager



The comparison set manager allows storing settings and results for later reference.

To make use of it first find a directory to store all the results (c:\program files\geonamica\map comparison kit 2\comparison results\). Select this directory using the **Tools – Comparison Set Manager – Preferences** command.

Start the map comparison kit and open the demo.log file. Select the Per Category method and the category 'open' in the **Algorithm Settings**.

Now we will add this comparison to the **Comparison Set Manager** for later reference. Click the  icon. Notice how an entry is added to the comparison set list that is located on the left of the screen. If this list is not present in your screen then you need to activate it using: **View – Comparison set manager**.

Click on the name to edit it to something more informative (eg. Per Category Open). Right click the name and select properties; here you can also choose the output files. The icon left of the comparison set name is red, indicating that it has not been calculated yet. Right click the method and choose **Calculate and save**. The results will now be saved to the comparison results directory that was designated earlier, under the name specified in the Properties dialogue.

Add the same comparison one more time (press the  icon once more). Select the second entry and change the name to 'per category city'. Now adjust the parameter in Algorithm Settings to city and press the write over button . Open the Result map and select the first comparison set in the list to see how previous results are loaded from disk again.

You can save the Comparison Set List to disk using **Tools – Comparison set manager – Save comparison sets to file** for instance under the name my_csl.csl.

Working with masks

As you noticed in the earlier examples, the MCK uses mask to delineate the area to be compared. For one log file you can have several masks. And on the basis of one mask region map you can generate different masks by in- or excluding different regions.

Open the lov_demo.log log file. Under **Options – Masks** one of four different masks may be selected (None, All regions, Northern Regions, Randstad). Select the different masks to see what area they delineate.

In order to view the region file it is necessary to add a theme to the log file. Add a theme Regions and import the map regions.img to this theme. Now you can see the region map via the regular interface.

Choose **Edit – Logfile** to see that the log-file refers to a mask collection file:

...\\Examples\\LOV Netherlands\\LOV_Masks.msk.

Choose cancel to leave the log editor and then **Edit – Mask File** to see the **Mask Collection File** editor.


Select one of the three masks and press the Edit button to see the particular mask settings. Notice that each setting refers to a region map and that it contains a list of all regions that are included. The option **Merge regions** determines whether the selected regions will appear as a single region or as separate regions. Select/unselect merge regions to see the effect. Notice that the effects are only visual, the comparison statistics remain the same. On the other hand, if extra regions are included or some are removed, result maps and statistics will change.

Use the new button to generate a mask setting consisting of **Utrecht** and **Zuid-Limburg** only. That's where we come from!

Map comparison restrictions

In the first part of the workshop we added a second theme to the demo logfile. Now that we have a log file consisting of two different themes, with different legends it is worthwhile to consider map comparison restrictions. Not all map comparison methods are suitable under all circumstances. The MCK queries the maps in order to find out if they can be compared.

To select maps from different themes select **All themes** as the theme. Now select one of the original and one of the new maps to compare amongst each other. Open the **Comparison Algorithm** dialogue and you will notice that many of the comparisons have an X mark in front of them. These cannot be applied because they require equal legends. The only categorical map comparison method capable of comparing maps with unequal legends is the **Fuzzy Kappa**. Select this comparison method and subsequently open the parameter settings. The categorical similarity matrix details how the categories in the two legends relate to each other. Use the **Guess** button to match those categories that predominantly overlap.

Open (**File – Open** or the  icon) the log file UnequalLegendsAndResolution.log from the Examples directory. Select the maps lovbk96u and out1996_2500m these maps cover the same area and have the same legend but have different resolutions.

This also limits the number of comparison methods that is available. Open the Comparison Algorithm dialog to get an overview. (Select **Options-Mask-None** to correctly display the results of comparisons at multiple resolutions).

A map of an alternative legend is present in the Alterra theme, select All themes to compare a LOV map and the Alterra map. Notice that again only the Fuzzy Kappa comparison is available. Finally select the Alterra map (hgn1970) and the out1996_2500m map to see that it is not possible to compare maps with different legend **and** different resolution.

Close the log-file.

Getting in touch, staying up to date and giving feedback

If you download the map comparison kit from our website www.riks.nl/mck you will be asked to leave your name and email address. This is not just to satisfy our curiosity but also to be able to inform you about new releases and, importantly, bugfixes.

This website will indicate the version number which you can check with the version number in the about box. Thus, you can make sure to always have the latest version. Besides the map comparison kit you can also download reports and documentation from this location.

Finally, the website also has the facilities to report bugs and to do suggestions for improved functionality.

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Task 1. Spot the fifteen differences

The example ‘Spot the fifteen differences’ contains an interesting case where the ‘maps’ are really pictures in a classical puzzle of spot the differences. The first picture is spot15_a. The second picture has been distorted, spot15_b1 is the original and spot15_b2 is the manipulated picture.

Using the MCK it is straightforward to find the differences in the original pictures, but can you also separate the real differences from distortions in the manipulated picture?

Some differences are more pronounced than others, can you see why?

Task 2. Fuzzy differences per category

The Per category comparison crisply identifies the areas where the category has increased or decreased presence. The Fuzzy Kappa method calculates (optionally) the similarity per category. It does so by temporarily setting categories equal in the similarity matrix.

Can you use the similarity matrix to get the fuzzy similarity for a single category?

Can you also make the distinction between omission and commission? And represent both in a single map?

A good test set for this task is the ‘demo.log’ logfile

Task 3. The comparison set manager as batch environment

Open the file my_csl.csl in a text editor. Get an idea of the structure of the file and try to add two extra comparison sets to perform a Per category comparison but now for the categories ‘River’ and ‘Park’.

Open the comparison set library again in the MCK to see if your comparisons were put in correctly.

This is also the right moment to experiment a bit with the **Invalidate** and **Calculate** options of the MCK.

Task 4. Validating the land use model

The example 'LOV_example' contains real and simulated maps for 1993. In the directory you will also find real and simulated maps for 1996. On the basis of all these maps can you make an assessment of which land use types are best represented in the model and which ones worst?

Try taking into account the following:

- Overlap / near overlap
- Legend definitions
- Composition / quantity
- Structure
- Performance relative to a null model

What would be your priorities for improving the model?

This is a task without a definite answer. Let's discuss!